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The Final Six Days (Time Crossers Book 1)



Synopsis

No memory. No identity. Six days to live. A man wakes up in the desert outside of Las Vegas on December 26th, sometime in the future, where everything around him feels strange and foreign. He soon learns that a civilization-busting asteroid is about to crash into Las Vegas in six days. After wandering aimlessly in the dystopian final days with Cassie, a young attractive woman who has a fetish for helping lost souls, they spend their final moments together before being incinerated by the crashing fireball. But instead of dying, he awakes in the same location as before, discovering that he is living the same six days over and over. With the help of a mysterious former NASA scientist, he formulates a plan to save himself and Cassie by taking shelter in one of the government's top secret underground survival shelters. But along the way, he uncovers clues that suggest not all is what it seems, and through introspection, he wonders if he is meant for a greater purpose.

Book Information

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Customer Reviews

Full disclosure: I happen to know the author personally and decided to read the book after hearing he self-published it. I'm a fairly avid consumer of science fiction material across books, comics, tv &

movies, or material published on the web. So I came into this book with a fairly diverse background in sci-fi. This book didn't blow me away in terms of concepts or new ideas presented, but it wasn't boring either. I enjoyed the science and the characters. It kept my attention and made me want to keep reading to find out how the story progressed. The Good- Story progressed pretty steadily. Some parts were slower, some faster but most of the time pretty steady.- Good mix of characters, not too many to keep track of but not too few either.- The science and astronomy behind the story seemed well researched, accurate, and believable.- Some interesting concepts presented (linking, teleportation requires prior visit, etc.)- The interpersonal relationships between characters adding to the story- The insight into Friend's thought processes around solving his problems was presented well. The Bad (some spoilers perhaps, beware.) - Some small issues with the timeline/days tracking correctly. The story would say the protagonist was unconscious for 4 days but then later said only 1 chronological day had elapsed.- I found myself wanting to know more about some details left unexplained such as how far into the future (or past) certain events occurred. I was also left wishing Len Wang would have had more to reveal to Friend when they met.- Some details seemed to be left up to the reader to figure out how they worked.

Fine plot but confused by POV and weakened by passive writing style. Quick Overview I have read a number of Dystopian Science Fiction stories. In fact, some 30 years ago I tried writing one myself, so I know writing a believable story such as *The Final Six Days* is fraught with challenge. Still, I believe this story has potential, but I am convinced the author would benefit by contacting a professional editor. Read on to learn what I liked, and what I struggled with in *The Final Six Days* | Length: Print, 438 pages. This is not yet available at Audible, but if the author had made the attempt by narrating the book for audio, I'm betting he would have discovered how he could put together a stronger tale of science fiction. Q - Target Audience/Genre and is it marketed as Nonfiction or Fiction? A - "Dystopian Science Fiction." Q - How was this book obtained? A - "Bought on Amazon." Q - "If this is fiction, is it a plot-driven or a character-driven story?" A - "Plot-driven." Q - Is this a book that I can read without having to read others first? A - "Yes, it is the first in a planned series." Q - "If this is a recurring character or a series, does it have a cliffhanger ending?" A - "Rather than call it a cliffhanger ending, I would consider this as unresolved, with the main arc a continuing search, similar to television's soap opera series format." Q - Are there a lot of typos/misspellings, grammatical errors or other editing failures? A - "I didn't see many." Q - Is this a fast, easy read or is it more of a leisure read? A - "A leisure read." Q - What sort of language does this writer use to amplify the points made? A - "Adult English."

The Final Six Days by Joe Agster Writing is hard. Those of us who read prolifically don't appreciate how hard it is to realize ideas in writing. We tend to think that because good writing looks easy, it is easy. Nothing disabuses a person of this belief than actually trying to write. The Final Six Days is the first novel written by Joe Agster. In his explanation, Mr. Agster explains that he has been working on this novel for five years, taking it from musings in the shower to finished product, demanding substantial critique from family and friends. Because this is a first novel and shows such commitment, I really wanted to like it. Unfortunately, it did not work for me on many different levels. The story starts with the mystery of a man who wakes up with amnesia in the Las Vegas desert. He makes his way into an undated future Las Vegas and wanders around Las Vegas until he meets a girl named Cassie. Then, after a short romance between them begins to develop, the president announces that the planet-killer steroid, *œcedragon*, is about to impact into the Earth, directly on Las Vegas. The amnesiac, who has given himself the name *œFriend*, marries his new love and they then stay in Las Vegas to see the end of the world from point blank range. Then, he wakes up again in the sands of Las Vega. Six days before the asteroid impact. Friend decides that his life work is to save Cassie because he discerns that she will be important to the world in some way. We follow him through something like ten *œiterations* during which he works out how to save her from the asteroid, but saving her kicks off visions that tell him that his job is actually to do something more.

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